

Notes

Engineer



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Name: Pronouns:

Aesthetic: Level:

Stress:

Physical:

☐ ☐

Mental:

☐ ☐ ☐ ☐

Major Injuries:

Training	Skills	Injuries
	Athletics	
	Awareness	
	Communication	
	Knowledge	
	Medicine	
	Melee	
	Nature	
	Ranged Weapons	
Yes	Stealth	
Yes	Tech	

Equipment:

Relationships:

Permanent Boons:

Advances:

- ☐ Gain an extra Physical Stress box
- ☐ Gain an extra Mental Stress box
- ☐ Learn a new Skill
- ☐ **Bag of Tools:** Once per session, you can declare that you have just the tool for a job, reach into your bag, and pull it out.
- ☐ **Thief:** Once per combat, you can make a Stealth Roll to steal a weapon off of a combatant at Close Range.